

Year 1 Autumn Upper Key Stage 2

Theme: Dreams & Imaginations

Topic: Fantastic Places



Science

Suggested activities: Explore how Neverland may appear in different seasons and look at how the different elements of seasons would affect the characters in the story. Create a pirate ship for Captain Hook using suitable materials, linking to design and technology. Investigate the most suitable materials for a pirate ship. Choose a character to create as a puppet in D&T such as Tinkerbell, Peter or the Croc and make them 'move' using magnets and ensuring magnetic materials are present on the puppet.

Foundation knowledge: Understand the effect of the changing seasons on the natural world around them

Next Steps: Identify and compare the suitability of a variety of everyday materials including wood, metal, plastic, glass, brick, rock, paper and cardboard for particular uses. Observe changes across the four seasons. Observe and describe weather associated with the seasons and how day length varies. Observe how magnets attract or repel each other and attract some materials and not others. Compare and group together a variety of everyday materials on the basis of whether they are attracted to a magnet, and identify some magnetic materials. Compare how things move on different surfaces. Notice that some forces need contact between two objects but magnetic forces can act at a distance.

Geography

Suggested activities: Create a map of the school grounds and go on a 'pirate treasure hunt' by following each other's maps. Mark off school landmarks on a map and use a simple key. Create a fantasy island map complete with a key.

Foundation knowledge: Describe their immediate environment using knowledge from observation

Next Steps: Use simple compass directions (North, South, East and West) and locational and directional language to describe the location of features and routes on a map. Use aerial photographs and plan perspectives to recognise landmarks and basic human and physical features; devise a simple map; and use and construct basic symbols in a key.

English Core Text:

Peter Pan (Caryl Hart/ Sarah Warburton)

When Peter Pan flies into the Darlings' room one dusky evening, he convinces Wendy and her brothers to come with him to the magical world of Neverland, where children never grow old. It's the beginning of an amazing adventure featuring a cast of classic characters, from the mischievous Lost Boys and jealous fairy Tinker Bell, to the villainous Captain Hook and his pirate band. But will the Darlings choose to stay in Neverland or return to London to grow up like normal children?

Supplementary texts:

Fiction-

Non-fiction-

Poetry-

Genres to cover:

*Expository: Instructions

*Narrative: Fables, myths and legends

*Narrative: Story (including storyboards, narrative stories, comic strips, speech bubbles, etc.)

Design Technology

Suggested activities: Link to science and design and make a pirate ship for Captain Hook. Link to science and create a puppet using magnets to make it move. Make the puppet toy for a younger child to play with.

Foundation knowledge: Make use of props and materials when role playing characters in narratives.

Next Steps: Use research and develop design criteria to inform the design of innovative, functional, appealing products that are fit for purpose, aimed at particular individuals or groups. Select from and use a wider range of materials and components, including construction materials, textiles and ingredients, according to their functional properties and aesthetic qualities.

Creative Arts

Suggested activities: Visit Ferens art gallery and/or other Hull installations to look into the dreams and imaginations of others. Paint a picture of some scenery from Peter Pan and compare the work of Thomas Kinkade.

Foundation knowledge: Creating with materials- To draw and paint using a range of materials, tools and techniques, experimenting with colour, texture and form. Being imaginative and expressive

Next Steps: To improve their mastery of art and design techniques, including drawing and painting with a range of materials (e.g. pencil, charcoal & paint).

Maths

Number:

Counting in steps, ordering and comparing numbers

Measures:

Time (+ length, mass and capacity)

Foundation knowledge and Next Steps:

Links Outlined on FHS Maths Progression Document

PSHE

Suggested activities:

Jigsaw

Being Me in My World

Celebrating

Differences

History

Suggested activities: Learn about real ships and their history (The Hull fishing industry, Hull Trawlermen, Triple Trawler Disaster, whaling etc.) Visit Hull Maritime museum. Real life flying – Amy Johnson. Real life pirates.

Foundation knowledge: Know some similarities and differences between things in the past and now

Next Steps: Know about significant historical events, people and places in their own locality.

RE

Suggested activities: Harvest, Remembrance, Christmas, Diwali, Hanukkah

Foundation

Knowledge: Know some similarities and differences between different religious and cultural communities in this country

Next Steps: Places of worship