Science

We want our learners to be successful scientists who will show curiosity in the world around them and who explore and investigate scientific concepts. We want our learners to become problem solvers using the skills and knowledge learnt in science, that will support their functional life skills and knowledge, including healthy lifestyles, understanding of growth and life cycles and how science can impact their daily life through electricity and technology, cooking/ preparing meals and hygiene. As scientists we want our learners to appreciate nature and the world around them, understanding the cause and effect of simple actions. They will be able to complete experiments, work practically using all of their senses and use simple scientific vocabulary.

Scientific skills have been carefully considered through 'Being Scientists' to ensure progression. These skills will be threaded through the teaching of the five identified topics listed below, as part of the Long-Term Plans.

Whilst we maintain high expectations and encourage rapid progress in all our learners, we recognise them as individuals who have, or are still overcoming multiple barriers to learning, considering their EHCP outcomes alongside a Personalised Learning Plan, that ensures the progress they make is meaningful and purposeful to their development.

	STAGE 1	STAGE 2	STAGE 3	Extended Learning
	Repeat actions that have an effect	Ask simple questions	Ask relevant questions and use	Use straightforward scientific
			different types of scientific enquiries to	evidence to answer questions or to
	Talk about what they see and	Perform simple tests	answer them (e.g., asking what a plant	support their findings
	encourage vocabulary such as		needs to grow and conducting a cress	
	family names (mum, dad, nana,	Suggest answers to questions	growing experiment)	Make systematic and careful
	etc.), plant, familiar animal names			observations and, where appropriate,
	(dog, cat, pig, cow, sheep, fish,	Gather and record data using a	Observe closely using simple	take accurate measurements using
	bird)	simple tally chart	equipment	standard units, using a range of
				equipment, including thermometers
	Talk about what they can hear in	Notice patterns, group and classify	Use observations to draw simple	and data loggers
Being	the environment (animal noises,		conclusions and make predictions	
Scientists	rain, hail, traffic)			Record findings using simple scientific
			Identify differences, similarities or	language, drawings, labelled
	Explore how things work and		changes related to simple scientific	diagrams, keys, bar charts, and tables
	demonstrate curiosity		ideas and processes	
				Use test results to make predictions
	Observe, using simple equipment		Gather, record, classify and present	and to set up further comparative
	Desirate identify and desify		data in a variety of ways to help in	and fair tests
	Begin to identify and classify		answering questions	Identifying scientific syldence that
	Match objects based on obvious			Identifying scientific evidence that
	Match objects based on obvious			has been used to support or refute
	criteria			ideas or arguments
	- Shape			

	- Colour			
	- Size			
Animals, including humans, living things and their habitats	- Object Know and name a variety of animals; bird, cat, dog, fish, sheep, pig, cow Know where you would find some of these animals; bird, cat, dog, fish, sheep, pig, cow Know and name common body parts; head, eyes, nose, mouth, ears, arms, hands, legs, feet	Know that humans are animals Know that some animals can be grouped into fish, birds, mammals and insects Know that animals, including humans, live in different places; fish in the sea, birds in trees, mammals need shelter and insects underground (habitats) Know the function of ears, eyes, nose, mouth, hands (touch) (5 senses)	Know that some animals can be grouped further into reptiles and amphibians Know that all animals, including humans, follow a similar life cycle (birth, growth, maturity, old age, death) Know that animals, including humans, produce offspring Know and describe the basic needs of animals, including humans, for survival (air, water, food) Know that most living things live in	Know and describe how to keep healthy (diet, exercise, drugs and lifestyle) Know the effect of keeping healthy on our bodies (strong bones, healthy teeth, muscles and breathing) Know that some animals are adapted to suit their environment (camels having storage humps, polar bears camouflaging against their white habitat)
Key Vocabulary	animal, body, bird, cat, dog, fish, sheep, pig, cow, house, garden, sea, tree, farm, field, inside, outside, head, eyes, nose, mouth, ears, arms, hands, legs, feet	human, mammal, shelter, insects, touch, sense, hear, smell, taste, see	habitats to which they are suited reptile, amphibian, life cycle, birth, growth, maturity, old, age, death, baby, offspring, habitat, classify, healthy	diet, exercise, drugs, lifestyle, bones, muscles, teeth, adaptation, environment, camouflage
Plants	Know that plants grow Name four simple parts of a plant (stem, leaf, flower, root)	Know that trees are also plants Know that trees have a trunk, rather than a stem Begin to know the function of two of the simple parts of the plant Stem- keeps plant/ flower upright Roots- absorb water from the ground	Know that plants need water and light to grow and be healthy Know some of the other requirements of plants for life and growth (air, nutrients from soil and room to grow) Know that some plants/ trees produce seeds or fruits instead of or as well as flowers	Understand and describe reproduction in plants, including flower structure, wind and insect pollination, fertilisation, seed and fruit formation and dispersal

Key	plant, grow, stem, leaf, flower,	tree, trunk, function, absorb	healthy, life, growth, nutrients, seed,	reproduction, pollination,
Vocabulary	root		fruit	fertilisation, dispersal
Materials	Know that objects are made from different materials; wood, metal, plastic, fabric, rocks Begin to know and describe four different properties of materials (soft, hard, rough, smooth) Knows how to explore a range of natural objects through, - Smelling - Looking	Know further materials; water, glass, sponge Know and describe further properties of materials (waterproof & not waterproof, stiff & stretchy) Know what materials are best for a certain purpose (What is best for a glass/ pillow/ table?)	Know why some materials are more suitable for some purposes than others e.g. an umbrella needs to be waterproof, windows need to be transparent	Know about the changes that can happen to water (boiling, freezing and melting) Know that some materials will dissolve in water (sugar in tea) Know that some changes are reversible (melted chocolate can become hard again, water can freeze, melt and boil)
Key	- Touching - Tasting (where appropriate) - Shaking - Turning material, object, wood, metal,	properties, water, glass, sponge,	suitable, transparent, opaque, solid	Know that some changes are irreversible (a baked cake cannot go back in to the ingredients of flour, sugar, eggs) boil, melt, freeze, liquid, gas, change, reversible irreversible reaction
Vocabulary	fabric, plastic, rock, soft, hard, rough, smooth	waterproof, stiff, stretch, purpose		reversible, irreversible, reaction
Seasonal changes, light and sound	Know that some things make sound; musical instruments, doors, people, TV/ computer Know that some things make light; light bulbs, lamps, sensory lights, sun Know and name a variety of weather of types: rain, wind, sunny, snow Knows whether something is hot or cold	Know that sounds can vary (loud and quiet) Know that light can vary (bright and dim) Know two differences between summer and winter (cold and dark/ short nights, hot and sunny)	Know that sound travels to our ears Know that light travels to our eyes Know the four seasons, describing some of their differences	Know that sound travels in waves Know that light travels in straight lines Begin to know that seasonal changes are linked to the Earth's position to the sun

Key Vocabulary	light, sound, noise, weather, rain, sunny, wind, snow, hot, cold	loud, quiet, bright, dim, summer, winter, cold, hot, dark	seasons, autumn, spring, travel, shadow	waves, Earth, sun, position
Forces, magnets and electricity	Know that some everyday items turn on and off: lamp, TV, computer screen, iPad, oven Know that some objects can be pushed and pulled: door, wheel/ push chair, drawer, toy car, ball Knows how to manipulate objects to make them move in different directions - Pushing - Rolling - Rotating - Spinning Repeat actions that have an effect - Pushing - Pulling - Rolling	Know that some everyday items need to be plugged in or 'charged' to turn on and off Know that a toy car and ball will move differently on different surfaces (carpet, grass, linoleum floor, rough floor/ surface) Know how to make a simple prediction	Know that magnets only attract certain materials (steel and iron) Know how to conduct a simple experiment with a toy car	Know that electricity is used to power or charge some everyday items Know that objects fall back to Earth because of gravity
Key Vocabulary	on, off, push, pull, roll, spin, rotate	plug, charge, force, move, surface, predict	magnet, attract, magnetic	electricity, gravity
Mes School				